

### SECURE SPACE NETWORKING

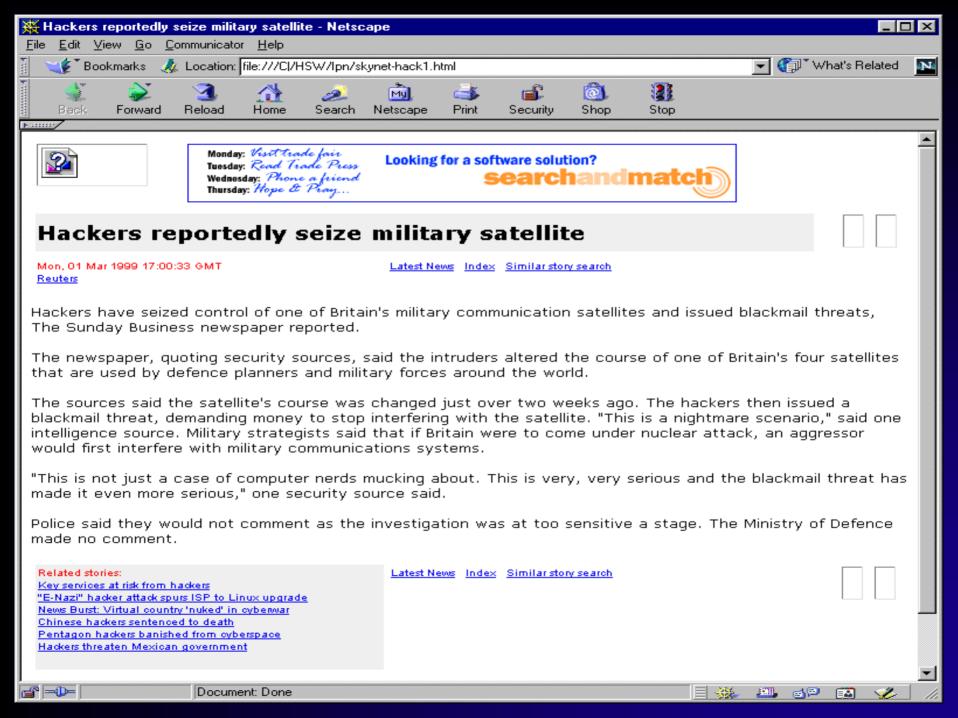
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Howard Weiss
NASA/JPL/SPARTA
410-872-1515
hsw@sparta.com



### **AGENDA**

- Background
- Space Security Issues, Threats, Requirements
- Security Paradigms
- Applicable Security Standards
- Summary



# HRCKER MEWS METWORK

### 1999 - http://www.hackernews.com

Security Analysis of Satellite Command and Control Uplinks

By Brian Oblivion, L0pht Heavy Industries

"Many critical information paths flow over satellites orbiting our earth. A box floating in space seems to be a likely target for hacker groups or renegade nation-states...

There are two methods of compromising a satellite by an external threat vector. One is an attack directly on the Satellite by a rogue Ground Station. The second is an attack on the Master Ground Station...

Space mission protocol design information is available on NASA sites..."



- Civil mission security:
  - Almost non-existent in the past
    - ♦ "our systems are so hard for us to manage that no one else will be able to figure them out"
  - ❖ Acknowledgement that future missions require security – e.g., Space Station, weather satellites
- Military mission security:
  - Quite the opposite of civil missions
    - ♦ Security is a mandate

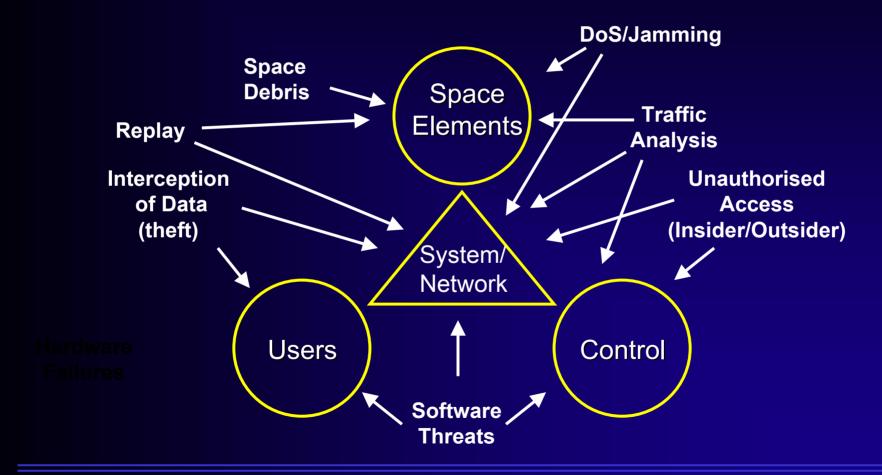


### Space Security Issues

- Space missions need to protect
  - spacecraft and ground equipment
  - information and data contained within the systems
  - communications and data processing services
- Space mission security <u>services</u> are important
  - \* as network interconnectivity increases...
  - shouldn't wait for a problem to happen
  - must tailor to space mission application
- Security standardization is good
  - enables interoperability and compatibility
- Various layers possible for security services
  - application, network, data link/physical

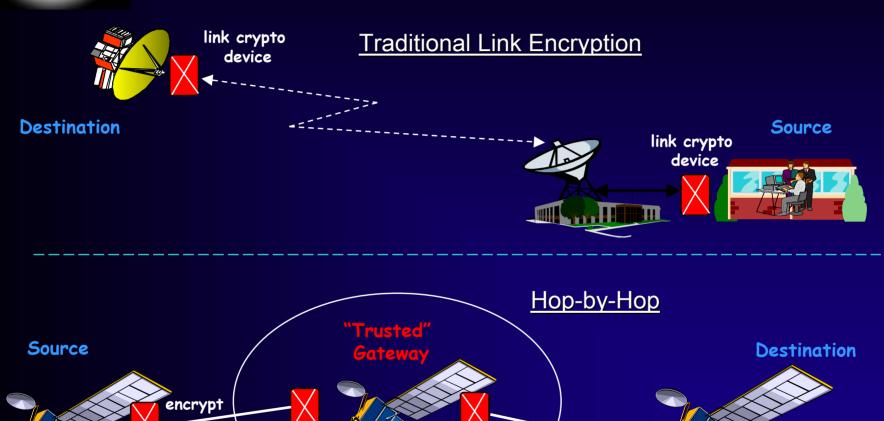


### Generic Threats to Space Missions

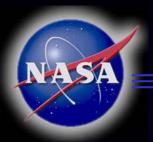




# Security Paradigms

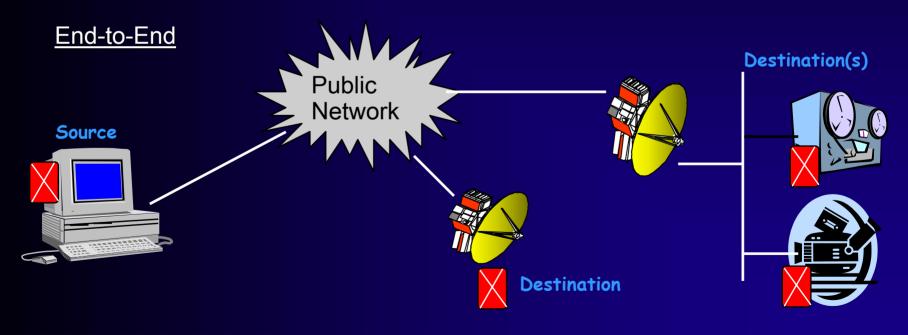


encrypt



### Security Paradigms (cont)

- End-to-End security
  - source to destination (writer to reader)
  - requires non-encrypted headers for routing (e.g., encryption above network or transport layer)





### Applicable Security Standards

- <u>IPSEC</u> (Internet Protocol Security)
  - Internet standard security protocol
  - \* Heavy overhead Assumes ground-based bandwidth availability
- <u>SCPS-SP</u> (DoD/NASA Space Communications Protocol Suite Security Protocol )
  - Light-weight IPSEC
  - \* CCSDS, ISO, and MIL standard
    - ♦ CCSDS 713.5-B-1
    - ◆ ISO 15892:2000
- CCSDS Layer 2 Packet Telemetry /Telecommand
  - Security layer above or below the transfer frame
  - ECSE (encrypted CCSDS Security Experiment)
- Military (NSA Type 1 equipments)
  - ❖ HAIPE IPSec for military
- Application Layer: TLS/SSL



# IPSEC Encapsulating Security Payload

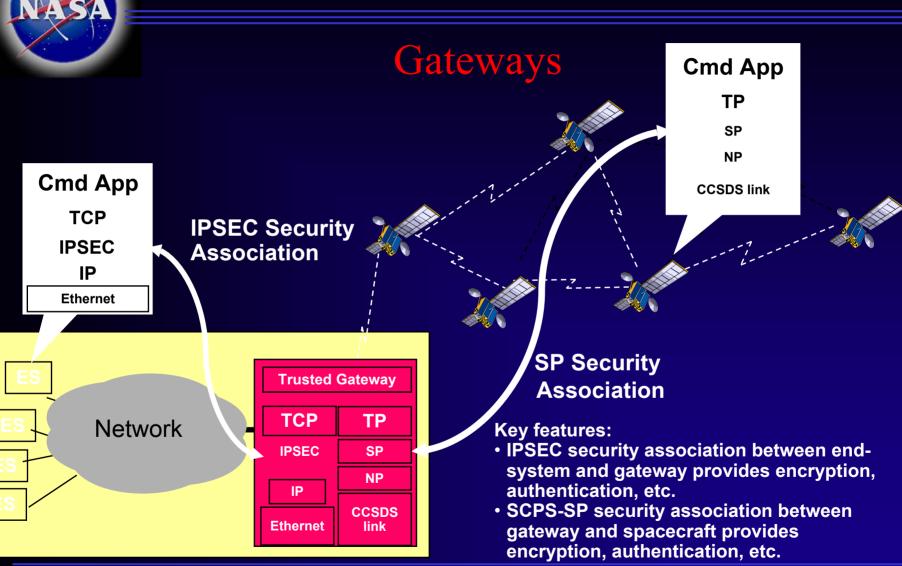
- ◆ IETF (internet) ESP standard (RFC 2406)
  - \* Required in IPv6 (optional in IPv4)
- Designed for general Internet use
  - High bandwidth environments (e.g., fiber)
- Rich and robust (in terms of features)
- High protocol overhead
  - \* 10 bytes/packet (plus variable amount of padding and variable authentication data)



## SCPS Security Protocol (SCPS-SP)

- ISO/CCSDS Standard
  - \* ISO 15892:2000
  - \* CCSDS 715.5-B-1
- Designed for space communications
  - \* Low bandwidth environments, short contact times
- Less rich and less robust than IPSEC ESP (in terms of features)
- Therefore, low protocol overhead
  - 2 bytes/packet (plus padding and authentication)

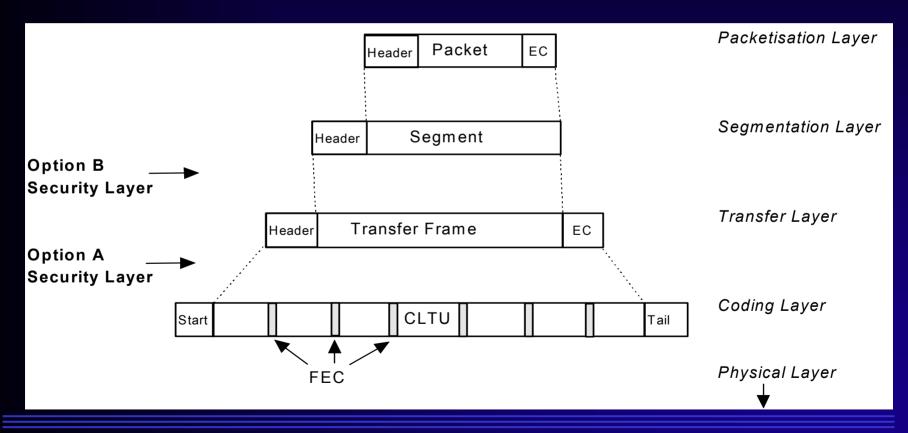






### **CCSDS** Layer 2 Security

Conventional CCSDS telecommand and telemetry





### **Application Layer Security**

- ◆ IETF Transport Layer Security (TLS)
  - \* RFC 2246
  - aka Secure Socket Layer (SSL)
  - "payload" encryption above the transport layer
    - ♦ Transport and below headers are untouched
  - Does not rely on any protocol stack mechanisms
  - Provides "writer to reader" security
  - But, each application has to re-invent the wheel (sort of)



### Summary

- Security has been and is an integral part of Military space
  - ❖ Becoming more integral in Civilian space
- Standards-based options are available
  - ❖ Provides the ability to get out of the mode of reinvention for each mission.
  - Provides off-the-shelf solutions
  - Provides means of interoperability and crosssupport



- 1. Interplanetary Internet: An Architectural Framework for Space Internetworking: Adrian Hooke
- 2. User Data Services for Internet Based Spacecraft Applications: Joe Smith
- 3. CCSDS File Delivery Protocol (CFDP): Tim Ray
- 4. Internet Protocol Based Standards for Spacecraft Onboard Interfaces: Joe Smith
- 5. Standard Spacecraft Interfaces and IP Network Architectures: Jane Marquart
- 6. Standard Transport and Network Capabilities: Bob Durst
- 7. Next Generation Space Internet: Standards and Implementation: Keith Scott
- 8. Secure Space Networking: Howie Weiss
- 9. Delay Tolerant Networking: Scott Burleigh

